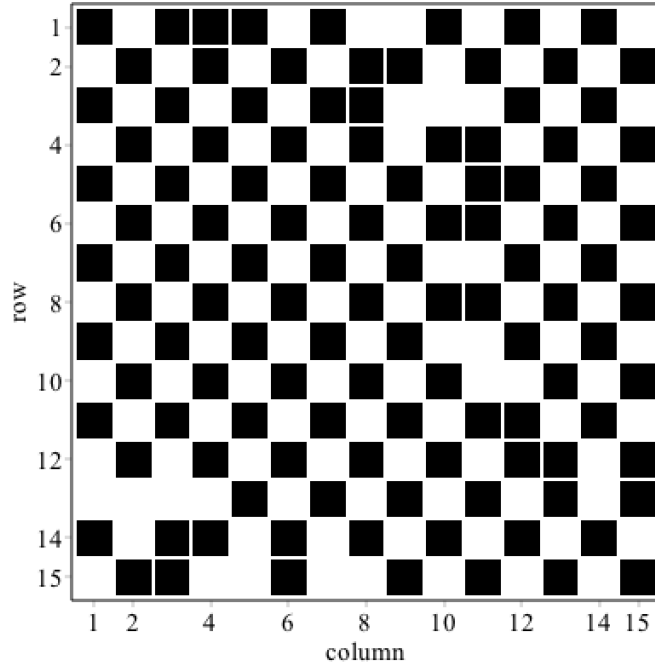


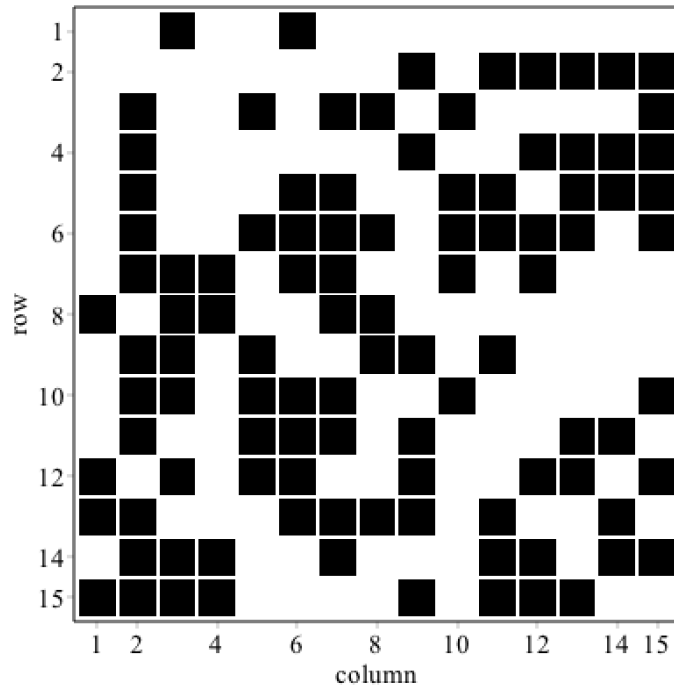
Z=0.5

DrawMat (M, h);



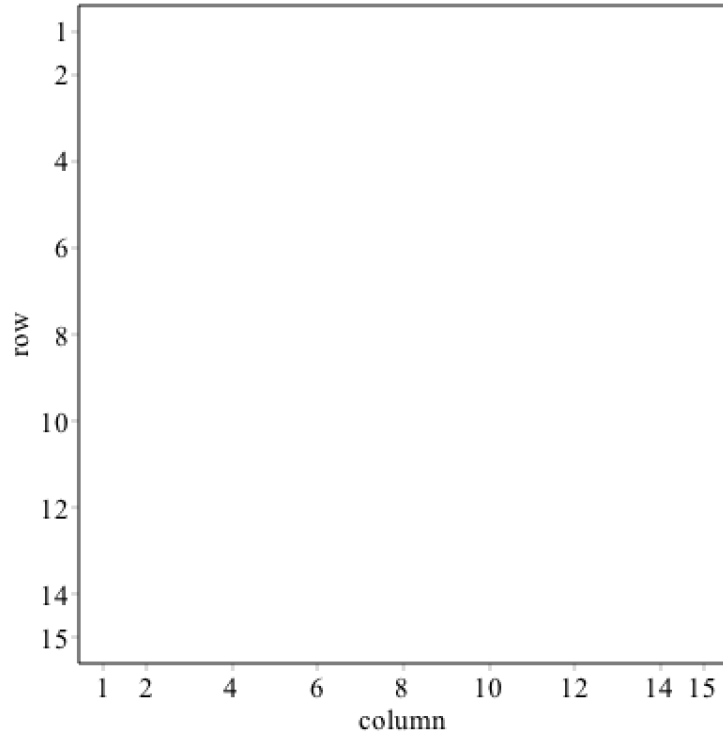
Z=1

DrawMat (M, h);



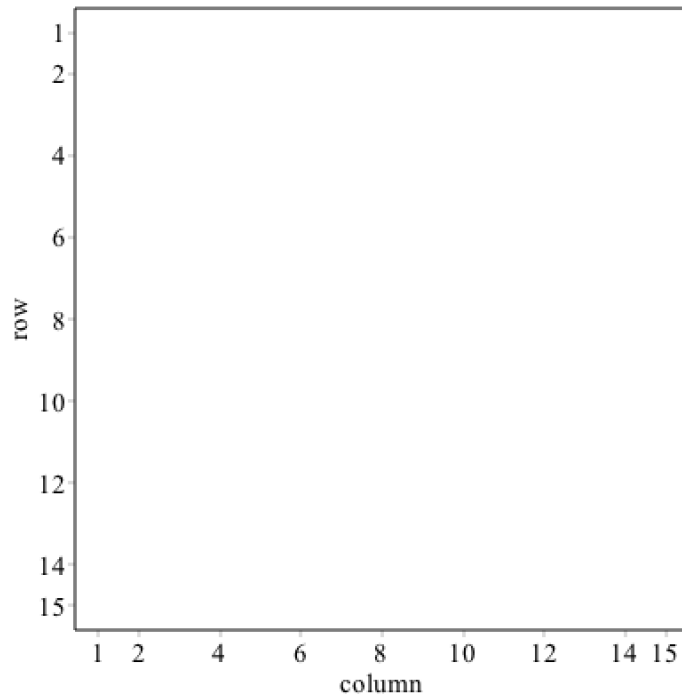
$z=2.5$

DrawMat (M, h) ;



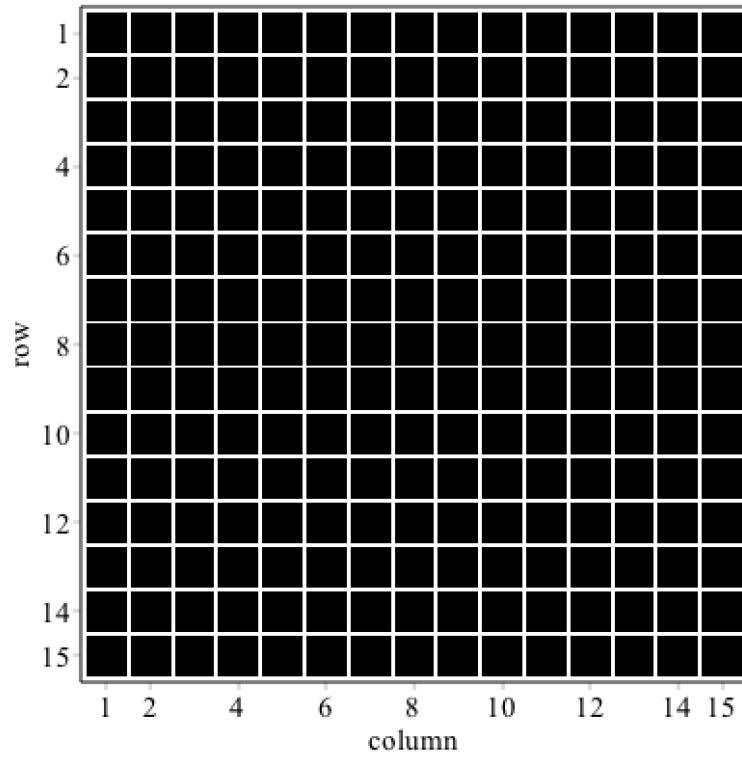
$z=3$

DrawMat (M, h) ;



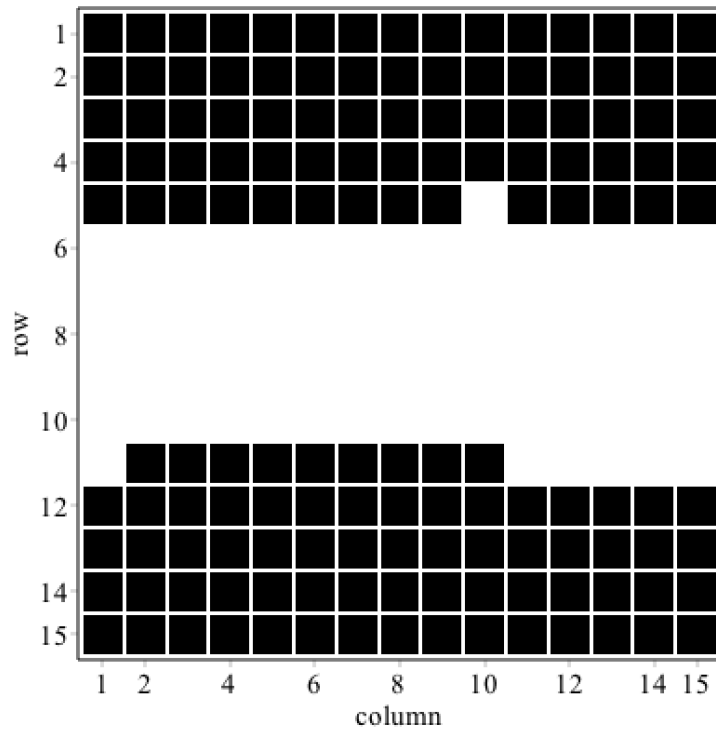
$z=3.5$

`DrawMat(M, h);`



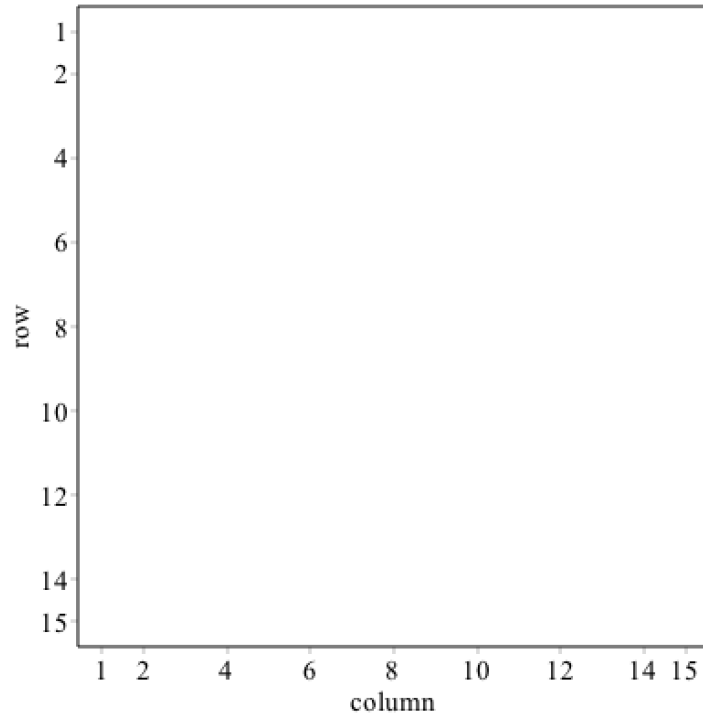
$z=4.0$

`DrawMat(M, h);`



$z=4.5$

DrawMat(M,h);



$z=5.0$

DrawMat(M,h);

